

AES Workshop

*To Discuss the AES
Evaluation Criteria and
Submission Requirements*

Miles Smid, Ed Roback & Jim Foti
National Institute of Standards and Technology

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AES Workshop Goals

- ❑ Summarize Received Comments
- ❑ Discuss:
 - 1) comments and proposed responses
 - 2) proposed AES development process
 - 3) key issues
- ❑ Gain participants' insights
- ❑ Clarify any misunderstandings
- ❑ Address your questions
- ❑ Engage interested parties in AES process

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AES Announcement of January 2

- ❑ Intent to Develop AES
- ❑ Proposed Minimum Acceptability Requirements and Evaluation Factors
- ❑ Proposed Draft Submission Requirements
- ❑ April 15 Workshop Announced
- ❑ Call for Comments (by April 2)
- ❑ Total of 33 Comments Received

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Initial NIST Goals

- ❑ Strong Cryptoalgorithm for Government and Commercial Use
- ❑ Support of Standard Codebook Modes
- ❑ Significantly more Efficient than DES³
- ❑ Variable Key Size so that security could be increased when needed
- ❑ Selected in a Fair and Open Manner
 - Publicly Defined
 - Publicly Evaluatable

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General Comments on the AES Effort

- ❑ “an excellent idea...”
- ❑ “support the open and collaborative approach being taken”
- ❑ “Are you serious?”
- ❑ “public visibility and input are critical factors”
- ❑ “essential component of a national strategy for securing the computing and telecommunications infrastructure”

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Part A: *Minimum Acceptability Requirements and Evaluation Criteria*

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A.1 *AES shall be publicly defined*

❑ **Comments:**

- AEA Computations Publicly Defined
- All Analysis made public
- Math. logic of table generation made public

❑ **Proposed Responses:**

- AEA Computations shall be public
- All Unclassified Analysis sent to NIST will be made public
- Math. rationale encouraged

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A.2 *AES shall be a symmetric block cipher*

❑ **Comments:**

- Consider stream ciphers
- Select optimum algorithm for each mode and application
- Block sizes of 128 and/or 256

❑ **Proposed Responses:**

- BC compatible w/ existing & well-understood DES modes
- BC most compatible w/ existing DES applications
- Large block sizes can result in efficient block ciphers
- Need to specify block sizes

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A.3 *AES designed so that key length may be increased as needed*

❑ *Comments:*

- We agree
- What does this mean?
- Just use one big key size
- Don't preclude DES³

❑ *Proposed Responses:*

- NIST is open as to what key sizes should be required (topic for discussion)
- NIST intends to recognize DES³ when it becomes an ANSI standard. AES needs to offer significant advantage over DES³

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A.4 *AES implementable in hardware and software*

❑ *Comment:*

- All algorithms can be implemented in both hardware and software

❑ *Proposed Response:*

- Agree. The purpose of this requirement was to make it clear that there could be no restrictions to hardware only or software only.

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A.5 *AES either a) freely available, or b) available consistent w/ANSI patent policy*

- ❑ *Comments:*
 - Algorithm shall be available royalty free worldwide (Majority View)
 - Don't exclude the payment of royalties (Small Minority View)
- ❑ *Proposed Responses:*
 - Option 1: royalty-free world-wide
 - Option 2: weigh royalty-free submissions heavily in evaluation

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A.6 *Algorithms will be judged according to:
a) Security*

- ❑ *Comments:*
 - Tables should be generated in mathematical manner
 - No shortcut attacks
- ❑ *Proposed Responses:*
 - Strongly encourage public explanation of rationale for table generation
 - Submitter shall state work factor
 - All attacks below work factor will be evaluated for practicality

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A.6 b) Computational efficiency

□ **Comments:**

- Optimize for 8-bit processors (yes and no)
- Implement in Java instead of C
- Specify allowable key setup time
- Specify minimum speed requirement
- Specify big or little endian processor
- NIST should provide specs of its test system

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A.6 b) Computational efficiency, cont'd.

□ **Proposed Responses:**

- Flexibility credit should be given for efficiency in 8-bit processor
- Two submissions: Reference and Optimized
- Flexibility credit should be given for short key setup time
- Significantly more efficient than DES³
- Efficiency tests will be on little endian processor
- Specs of NIST test system will be publicly specified in call

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A.6 c) *Memory requirements*

❑ ***Comments:***

- Consider code size for software
- Consider efficiency vs. memory requirements
- Consider various processors

❑ ***Proposed Responses:***

- Efficiency and memory requirements will be considered for C implementation on PC
- Submitters may also provide results for other platforms

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A.6 d) *Hardware and software suitability*

❑ ***Comments:***

- Should make efficient for 8-bit processors
- For hardware, should provide gate count

❑ ***Proposed Responses:***

- Although primary applications are for processors with larger word sizes, flexibility to run on 8-bit processors will be valued
- Some submitters may not be able to provide gate count
- Some submitters may provide VHDL representations

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A.6 e) *Simplicity*

- ❑ ***Comments:***
 - What does this mean?
- ❑ ***Proposed Responses:***
 - Simplicity of design
 - Simplicity of mathematical basis for design and security
 - Ease of implementation

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A.6 f) *Flexibility*

- ❑ ***Comments:***
 - What do you mean?
 - NIST should define standard interface
 - Should allow variant proprietary versions
 - Fix block size, key size, and number of rounds to promote interoperability and ease of evaluation

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A.6 f) Flexibility, cont'd.

❑ *Proposed Responses:*

- Flexibility: ability to implement on differing platforms for various applications.
- NIST will consider defining a “standard” interface for testing purposes.
- Variant algorithms would make security evaluation more difficult and reduce interoperability. However, one could use portion of key space as variant.
- NIST open to discussion of appropriate block and key sizes. Fix rounds for given block and key size.

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A.6 g) licensing requirements

❑ *Comments:*

- Algorithm shall be available royalty free worldwide (Majority View)
- Don't exclude the payment of royalties (Small Minority View)

❑ *Proposed Responses:*

- Option 1: royalty-free world-wide
- Option 2: weigh royalty-free submissions heavily in evaluation

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General Comments

- *Comments:*
 - Lifetime of the algorithm should be 20-30 years
 - The A.6 evaluation factors could be grouped into three categories: Security, Efficiency, and Cost
 - The A.6 evaluation factors should be ranked in order of importance
 - Submitted Algorithms should not be export controlled
 - Algorithm development should be independent of export control considerations

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General Comments, cont'd

- *Proposed Responses:*
 - Agree (lifetime)
 - Agree (grouping)
 - Agree
 - ✦ Security > Efficiency
 - ✦ Efficiency = Cost
 - Export policy is beyond NIST control
 - Export laws must be complied with
 - AEA should be at least as strong as DES³

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Questions?



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Part B: *Proposed Draft
Submission Requirements*

(Contents of the Submission Package)

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B.1 *Complete written specification of the algorithm & necessary parameters, tables, equations.*

❑ *Comments:*

- Minimum values for security parameters should be specified by NIST.
- Complete design rationale should be required.

❑ *Proposed Responses:*

- Key & Block size values will be specified in the call
- Submitter encouraged to provide non-proprietary design rationale.

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B.2 *Provide software implementation & source code in ANSI C, for a PC - used for comparison of algorithms.*

❑ *Comments:*

- Reference AND Optimized implementations.
- Specify configuration to be used by NIST for eval.
- Specify medium for submissions.

❑ *Proposed Responses:*

- Reference implementation (ANSI C and/or Java?)
- Optimized implementation (ANSI C) suitable for IBM-compatible PC running Win95, with 16MB RAM, Pentium XXMHz processor.
- One 3.5" 1.44MB floppy for each impl. (max.)

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B.3 *Statement of estimated efficiency in hardware & software.*

- ❑ *Comment:*
 - Statement should include sufficient justification or specific performance figures, if available.
- ❑ *Proposed Responses:*
 - Submitter includes efficiency estimates for various platforms, w/ specific details about each platform.
 - ✦ bytes/sec for encrypt, decrypt, key setup
 - ✦ gate count for hardware, memory requirements
 - Graph with plot of speed vs. memory
 - Used by general public to evaluate efficiency.

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B.4 *Encryption example mapping a specified plaintext value into ciphertext.*

- ❑ *Comments:*
 - Monte Carlo example w/ key, input & output.
 - Submitter proposes a validation suite of examples.
- ❑ *Proposed Responses:*
 - Monte Carlo example required - specified by NIST
 - Suite of known answer tests to exercise the algorithm.
 - Allows evaluators to verify correctness of their own implementations of the algorithms.

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B.5 *Statement of licensing requirements & patents which might be infringed by algorithm implementations.*

❑ *Comments:*

- Submitter should address any domestic AND international patent issues.
- NIST should assess crypto patents in cooperation with the Patent Office.

❑ *Proposed Responses:*

- Call for comments on submissions will request information on ANY known patents & licensing issues pertaining to the submissions.
- Legal research may be appropriate.

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B.6 *Analysis of algorithm with respect to known attacks.*

❑ *Comments:*

- Should be NO known equivalent or weak keys, or complementation properties.
- Submitter shows why no “trap-doors”.
- Submitter notes published cryptanalyses

❑ *Proposed Responses:*

- List known weak or equivalent keys, comp. prop.
- Can include any math. rationale for “trap-doors”.
- Reference list of any publications that describe cryptanalysis of the algorithm.

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B.7 *Advantages and limitations of the submitted algorithm.*

- ❑ *Comment:*
 - What are some examples?
- ❑ *Proposed Response:*
 - Addresses efficiency & flexibility criteria.
 - Description of features and advantages offered, with mathematical justification. For Example:
 - ◆ mathematically designed S-boxes,
 - ◆ variable key setup time
 - ◆ fast in 8-bit processors and PCs, etc.

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Additional “B” Items (Proposed)

- ❑ NIST will not accept any info marked “proprietary” or equivalent (except possibly for optimized implementation).
- ❑ *Submitter’s Statements:*
 - Submitting algorithm as a candidate with the understanding that it might not be selected for inclusion in the proposed FIPS.
 - Submitter agrees to waive copyright on submitted materials (but could maintain intellectual property interests for optimized implementation).
 - Statement of expected strength of the algorithm, with supporting rationale.

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Making Submissions Public

- ❑ NIST receives submission package.
- ❑ NIST makes submission packages public.
 - Distribution will comply with U.S. export regulations.
- ❑ Public testing and evaluation begins.
- ❑ NIST may release test results from using the optimized implementations.

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Proposed: AES Development Process

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DRAFT AES Selection Process

- ❑ Draft Criteria/Submission Requirements (1/2/97)
- ❑ Public Comment Process (Closed 4/2/97)
- ❑ Workshop on Criteria / Submission Requirements (4/15/97)
- ❑ NIST prepares public call for submissions (~3 mo.)

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- ❑ Publication of Call for Submissions (4-6 months)
- ❑ (during open call) NIST reviews submissions for completeness (allows resubmissions/mods)
- ❑ Call for submissions closed
- ❑ NIST conducts initial review of submissions (incomplete / improper submissions rejected) (~2 mo.)
- ❑ All submissions (including incomplete/improper for the record), made public for review & analysis

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- ❑ Comments accepted on all competing submissions
- ❑ (after 6 months) Interim Workshop
- ❑ NIST reviews comments and results of workshop (~3 months)
- ❑ Narrowed Candidates published
- ❑ Comments accepted on remaining candidates
- ❑ (6-9 months from narrowing) Final Workshop

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- ❑ NIST reviews comments and results of workshop & drafts FIPS
- ❑ Draft FIPS published for comment (3 months)
- ❑ NIST revises draft as appropriate
- ❑ Secretarial approval

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Some Key Issues for Discussion

- ❑ Block and Key Sizes
- ❑ Key Setup Time
- ❑ Hardware Efficiency/Complexity Measures
- ❑ Tweaking versus Major Changes
- ❑ Should the Optimized implementation (software) be proprietary?

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Key and Block Size

Key Size:

80 128 192 256

Block Size:

64 80 128 256 512

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Key Setup Time

- ❑ The shorter the better.
- ❑ Variable setup time may be best.

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Hardware Efficiency/Complexity Measures

- ❑ Gate count?
- ❑ Representation in VHDL?
- ❑ Etc.?

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Tweaking versus Major Changes

- ❑ Tweaking allowed
- ❑ Major changes not allowed
- ❑ What does tweaking consist of?
- ❑ Rights of submitter to control tweaks

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Should Optimized Software Implementations be Proprietary/Copyrighted?

- ❑ Pros:
 - Encourages clever implementations
 - Best implementations often do not come from inventor
- ❑ Cons:
 - No withholding of information
 - Everyone could verify optimized implementation

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